



COMDTINST 3574.5B

COMMANDANT INSTRUCTION 3574.5B

AUG 11 1999

Subj: COAST GUARD JUDGMENTAL USE OF FORCE EVALUATION (CGJUFE)

Ref: (a) Maritime Law Enforcement Manual (MLEM), COMDTINST M16247.1 (series)
(b) Boarding Officer/Boarding Team Member Personal Qualification Standard (PQS) Standard Answer Book, COMDTINST M16247.7 (series)
(c) Boarding Officer/Boarding Team Member Personal Qualification Standard, COMDTINST M16247.3 (series)

1. **PURPOSE.** This Instruction provides procedures for administering the Coast Guard Judgmental Use of Force Evaluation (CGJUFE) for all Coast Guard personnel requiring CGJUFE qualifications.
2. **ACTION.** Area and district commanders, commanders of maintenance and logistic commands, commanding officers of headquarters units, assistant commandants for directorates, Chief Counsel, and special staff offices at Headquarters, shall ensure compliance with the provisions of this Instruction.
3. **DIRECTIVES AFFECTED.** The Coast Guard Judgmental Pistol Course (CGJPC), COMDTINST 3574.5A is cancelled.
4. **DISCUSSION.** All unit commanders shall use this instruction to evaluate the use of deadly force judgment of Coast Guard personnel who carry weapons. The VHS video format of the CGJPC has been used since 1985, but has been outpaced by interactive computer technology. User friendly computer simulators provide the opportunity for more realistic use of force qualification and training. The Coast Guard has purchased an initial supply of Range 2000 Use of Force Simulators that will eventually replace the CGJPC. The Range 2000 will offer seamless transitions into branched law enforcement scenarios based on participant actions, providing a more effective tool to measure knowledge of the Coast Guard's use of force policy as outlined in Chapter 4 of reference (a).

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	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z
A	1	1	1		1	1	1	1	1	1		1	1	1	1	1		1	1		1					
B		8	26		2	1		2		1		1	1	3			1	3	1	1	1	1	1	1	1	1
C	1	1		2	1				1		2			1		1					1	1	1			
D	1	1		1									1												1	
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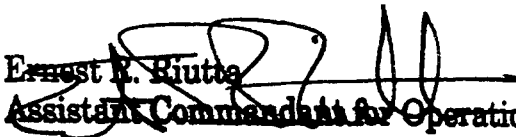
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- a. **Phase-in Period.** Initially only 14 Range 2000's were purchased due to their relatively high cost. When and where available, the Range 2000 is the preferred means to evaluate use of force judgment, and all units shall avail themselves of this technology to the maximum extent possible. Units without Range 2000 access may continue to use the CGJPC video until 1 Jan 2002. Even after this date, deployment cycles for WHECs and WMECs may preclude evaluation of all required personnel by means of the Range 2000. For these units, the CGJPC video may continue to be used after 1 Jan 2002 when absolutely necessary. The CGJPC video will continue to be supported until all Range 2000 systems are brought on-line and an evaluation is conducted to determine the impact of its phase-out on larger cutters.
 - b. **Qualification Requirements.** The Range 2000 version of the CGJPC offers vastly improved use of force training over the video version. The CGJUFE qualification under Range 2000 must be completed every twelve months vice every six months under the video version. Evaluatees who continue to use the video version through part or all of the phase-in period are required to requalify every six months.
 - c. **Prerequisite Requirements for Maritime Law Enforcement School (MLES)/Boarding Team Member (BTM) Schools.** CGJUFE qualification will no longer be a prerequisite for MLES/BTM schools at Training Centers Yorktown and Petaluma. These schools will run all students through the Range 2000 version of the CGJUFE as part of their curriculum. This will enhance use of force training and create a pool of law enforcement personnel experienced with this new qualification/training tool. Completion of the CGJUFE will be included in each student's course completion letter.
 - d. **Range 2000 Locations.** Based on a survey of operational requirements, the first fourteen Range 2000 machines will be located as follows: District Nine (ole), Northeast Regional Fisheries Training Center Cape Cod, MLES Yorktown, Atlantic Area Training Team (two machines), District Seven Tactical Law Enforcement Team, Greater Antilles Section, District Eight (ole), District Fourteen (ole), Activities San Diego, Pacific Area Training Team (two machines), Training Center Petaluma, and ISC Ketchikan. Additional Range 2000 locations will be identified and filled throughout the phase-in period as new machines are purchased. Since the Range 2000's are portable (with the exception of those located at Training Centers Yorktown and Petaluma), units are encouraged to arrange Range 2000 CGJUFE qualification/training during scheduled training team visits.
5. **CGJUFE SCENARIOS/ANSWER KEY.** CGJUFE scenarios and answer keys will be mailed to all units with Range 2000 machines. Unit CGJUFE trainers are to safeguard and control these items as they would Coast Guard Institute End of Course Tests. The CGJPC video and answer key will continue to be available from the Coast Guard Institute throughout the Range 2000 CGJUFE phase in period.

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6. **FORMS AVAILABILITY:** The following form is available on Forms Plus Laser and Jetform Filler: Small Arms Record Firing Report (CG-3029). The Raw Score Form (CG-5663) should be reproduced locally from this manual.


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Encl: (1) CGJPC AND CGJUFE Administrative Guide
(2) Raw Score Form
(3) Sample Small Arms Firing Report, CG-3029

ADMINISTRATOR'S GUIDE FOR THE COAST GUARD
JUDGMENTAL PISTOL COURSE (CGJPC) AND COAST GUARD JUDGMENTAL USE OF
FORCE EVALUATION (CGJUFE)

- Ref: (a) Boarding Officer/Boarding Team Member Personal Qualification Standard (PQS)
Standard Answer Book (SAB), COMDTINST M16247.7 (series)
(b) Boarding Officer/Boarding Team Member Personal Qualification Standard,
COMDTINST M16247.3 (series)
(c) Ordnance Manual, COMDTINST M8000.2 (series)

1. Administrator

- a. Administrators of the CGJPC and CGJUFE must be certified in writing by the Commanding Officer/Officer in Charge.
- b. To be certified, an Administrator must complete task 3-09 of reference (b), and have been qualified as a boarding officer or previously qualified as a boarding officer after September 1993. The individual must also demonstrate the ability to correctly evaluate personnel in the proper application of the Coast Guard's use of force policy, and be knowledgeable of the contents of this instruction and its enclosures. Coast Guard Investigative Service (CGIS) special agents who have completed Coast Guard Small Arms Instructor training and have received Coast Guard Use of Force training can be certified by CGIS as Administrators of the CGJPC or CGJUFE within the investigations program.
- c. Administrators should view the Range 2000 or CGJPC videotaped scenarios and answer keys prior to running either version for the first time, ensuring full understanding of each situation.

2. Evaluate Prerequisites: Prior to attempting the CGJPC or CGJUFE, the evaluatee must:

- a. Be thoroughly familiar with the Coast Guard's Use of Force policy as outlined in chapter 4 to the MLEM.
- b. Have successfully passed the Coast Guard Basic Pistol marksmanship course (CGBPMC) and Coast Guard Practical Pistol Course (CGPPC), and completed the PQS for the M9 personal defense weapon, as outlined in reference (b). CGIS special agents must have successfully passed the CGBPMC, CGPPC, and completed training using their CGIS authorized weapon. Commands may grant a waiver for the member to go through the CGJUFE if the six-month recertification time limit has expired.

3. Materials

The following items are needed to conduct the CGJPC or CGJUFE:

CGJPC using VHS videotape:

- a. CGJPC tape and VHS video player
- b. TV/monitor – 19” diagonal measurement or larger.
- c. CGJPC answer key
- d. Raw score form
- e. M9 personal defense weapon (empty)
- f. Standard CG boarding outfit (weapons belt, body armor, PFD).

CGJUFE using Range 2000:

- a. Range 2000 computer with color monitor and two loudspeakers
- b. Video projector with 7’x10’ pull down screen
- c. 10 Jazz cartridges with one Coast Guard use of force scenario on each
- d. M9 personal defense weapon (empty) with laser insert
- e. Standard CG boarding outfit (weapons belt with Range 2000 flashlight & OC spray, body armor, PFD)
- f. Recommended minimum room size 12’x20’

4. Procedures

- a. Set the TV/monitor/screen in a position where you will be able to see it and the evaluatee at the same time. Mark a spot on the deck approximately six feet from the screen for the video version and twelve feet from the screen for the Range 2000 version.
- b. Determine which scenario group to show each evaluatee. If it is the first time the evaluatee has fired the course, use group “A.” If it is the second or subsequent evaluation, use the next sequential letter scenario group. The previous group fired can be found on the evaluatee’s CG-3029, block number 8.

- c. The evaluatee will wear standard Coast Guard boarding gear in accordance with reference (a); i.e., fully outfitted weapons belt, PFD, body armor, and ballcap. CGIS, Base Security, and similar groups will wear the prescribed uniform and personal protection equipment as directed by their commands. The evaluatee will have an empty, holstered M9 personal defense weapon with the retaining strap properly secured. The weapons belt and pistol will not contain any magazines or rounds. The CGJPC and CGJUFE will be a dry fire course.
- d. The CGJUFE should be shown in a darkened area to afford the evaluatee the opportunity to observe details without distraction.
- e. Only one evaluatee will be tested at a time. Only the administrator, administrator in training (if applicable), and evaluatee should be present when scenarios are being shown.
- f. Evaluatees will not view the scenarios prior to shooting for score.
- g. When the evaluatee is ready, read the following script:

“This course is designed to evaluate your ability to make correct “use of force” decisions. In the scenarios you are about to see, you have jurisdiction and authority in all cases. In each scenario, you will be faced with one or more situations where you will need to make a deadly force decision. Each scenario will begin with a narration to set the scene and provide you with any intelligence available. Treat each scenario as if it were happening here and now. The view on the screen is the view you have. You should speak to the role-players, giving task direction as appropriate. Listen to the words spoken by the Coast Guard personnel in the scenarios; they are part of your boarding team. Your use of verbal commands may impact your score. Use the items around you for cover and concealment as needed, even though they will not match what is on the screen. Start each scenario in the interview position, with your weapon holstered. Draw the appropriate weapon if you believe the situation warrants it. There may be scenarios where the use of OC pepper spray is the appropriate level of force to compel compliance. If you draw your weapon, but do not shoot, reholster and fasten the retaining strap. If you have your weapon drawn when a scenario ends, I will tell you to holster your weapon and prepare for the next scenario. You must observe proper weapons safety at all times. If one of the subjects is shooting, assume it is at you or a member of your team. If a situation presents all the elements that would authorize you to use deadly force, you **MUST** shoot. Regardless of what happens in the scenario, do not assume it is over until the screen fades to black. Do you understand? Do you have any questions?”

- h. When the evaluatee has received the instructions, have them step to the starting position and start the first scenario. You should have the Jazz cartridge in the drive or the videotape queued to the appropriate scenario beforehand (The approximate digital counter readings for each CGJPC group are on the answer key). Make the evaluatee aware that when the scenario is started, they will be in the scenario and should be prepared. Start the tape and allow the evaluatee to view the introductory narration, which sets the scene and provides any intelligence available. Have the answer key for the scenario group ready and keep track of the evaluatee's actions. Discuss the evaluatee's actions after each scenario. Record their decision(s) and articulation on the raw score form.

5. Scoring

- a. A "Go" is scored when the evaluatee makes the appropriate, timely decision and can articulate the reasons for making that decision. For example, in a scenario where a subject points a gun at a boarding team member, the evaluatee shoots. After the scenario is over, ask the evaluatee to explain their reasons for shooting. To earn a "Go," the evaluatee must explain how all the elements necessary for the use of deadly force were present. Ex: "I saw he had a gun. He said he was going to kill my partner. My partner was in range of the weapon, and he was in immediate danger of losing his life." In this example, if the evaluatee fired before the suspect in the tape, the administrator would check "Go" under judgment, and "Go" under articulation. With "Go" checked in both columns for this situation, the evaluatee earns a "Go" in the final block.

NOTE: The evaluatee MUST fire before the suspect in the scenario and the administrator/Range 2000 computer will score a "Go" or "Good Judgment". There is a built-in delay in the scenarios for this purpose. If the evaluatee fires after the suspect in the scenarios, it is a late shot and the Administrator/Range 2000 computer will score a "No Go" or "Bad Judgment".

- b. A "No Go" is scored when the evaluatee takes the incorrect action in a scenario, or takes the correct action but cannot articulate why. For example, in the above scenario, the evaluatee makes the right decision and shoots. When you ask the member to explain the reasons for shooting, there is no explanation of how the situation fit into the use of force policy. Ex: "I shot because he had a gun." The administrator would check "Go" under judgement and "No Go" under articulation. With a "No Go" in either column, the evaluatee earns a "No Go" in the final column. If the evaluatee fires at any time in the scenario not listed in the answer key, a "No Go" is earned for that scenario.

6. Qualification

- a. The evaluatee will respond to five scenarios with multiple decisions. Passing score is one less than the total number of decisions made. For example, scenario group "A" has a total of fifteen decisions to make. The evaluatee must score fourteen "Gos" in the final column on the raw score form to pass.

- b. If the evaluatee scores more than one “No Go” he/she will be re-evaluated with the next sequential scenario group. Both scores must be recorded on form CG-3029.
 - c. If any evaluatee scores more than two “No Gos” on any scenario group, the evaluatee will be required to get further training in the use of force policy before being allowed to attempt to requalify.
 - d. If an evaluatee scores more than three “No Gos” on any scenario group, or fails to achieve a passing score on two consecutive attempts, he/she may not be re-evaluated until the unit’s Commanding Officer/Officer in Charge has reviewed the evaluatee’s score and makes a determination as to the evaluatee’s suitability to carry a personal defense weapon.
7. Documentation. Results of the testing will be reported on form CG-3029 as follows:
- a. In the “JPC” column of block 8, record “P” (pass) or “F” (fail) in the “score” column along with the letter of the scenario group used to test the evaluatee. An example is included as enclosure (3).
 - b. The technical printout from the Range 2000 system will be forwarded to the Commanding Officer/Officer in Charge with the overall results of the evaluation. Commanding Officers/Officers in Charge may use various data available in this printout (reaction time, accuracy) in their decision to qualify the individual to carry a weapon.
 - c. File the CG-3029 and the technical printout in accordance with current directives.

RAW SCORE FORM

Name _____

Score _____

Scenario Group _____

	<u>Decision</u>			<u>Articulation</u>			<u>Final</u>		
	Go	No	Go	Go	No	Go	Go	No	Go
Situation 1	—		—	—		—	—		—
Situation 2	—		—	—		—	—		—
Situation 3	—		—	—		—	—		—
Situation 4	—		—	—		—	—		—
Situation 6	—		—	—		—	—		—
Situation 7	—		—	—		—	—		—
Situation 8	—		—	—		—	—		—
Situation 9	—		—	—		—	—		—
Situation 10	—		—	—		—	—		—
Situation 11	—		—	—		—	—		—
Situation 12	—		—	—		—	—		—
Situation 13	—		—	—		—	—		—
Situation 14	—		—	—		—	—		—
Situation 15	—		—	—		—	—		—
Situation 16	—		—	—		—	—		—
Situation 17	—		—	—		—	—		—
Situation 18	—		—	—		—	—		—
Situation 19	—		—	—		—	—		—
Situation 20	—		—	—		—	—		—

Encl. (3) to COMDTINST 3574.5B

[illegible]

INSTRUCTIONS

1. STATUS - Duty status : "A" Active or "R" Reserve (ONLY ONE PER FORM)

2. RANGE/LOCATION - Name of facility where training was conducted i.e., RTC Yorktown, Blue Hill Rod & Gun Club.

3. UNIT TRAINED - Name and OPFAC of unit that received training (ONLY ONE PER FORM).

4. INSTRUCTOR(S) - Rank/rate and names of HH or HJ qualified instructors conducting training.

5. NAME - Self explanatory.

6. RANK/RATE - Abbreviate appropriate rank/rate, i.e., CDR, FT2.

7. SSN - Social security number.

8. WEAPON TYPE, DATE, TRAINING LEVEL, AND SCORE - The type of weapon, the date of record firing, the level assigned by COMDTINST M8370.11 (series), and the score.

LEVELS	
I	Initial service entry training.
II	Small Arms Instructor, intelligence investigators, and MLE/Port Security personnel.
III	Unit security personnel, quarterdeck watchstanders and personnel assigned emergency or non-wartime contingency billets.
IV	Abandon ship and wartime mobilization billets.

9. SENIOR INSTRUCTOR SIGNATURE - Last name, unit, and OPFAC of senior HH instructor conducting training. Form shall be signed by the senior instructor. If not, provide reason why.

10. DATE - Date of signature.
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